

EVENT	DATE

**GOLD BUCKLE
FUTURITIES**
TIE DOWN ROPING

RE-RUNS WILL BE GIVEN BY THE JUDGES

1. For a calf that ducks back.
2. If a calf falls before the score line.
3. If a roper/horse is fouled by something other than the arena.

CREDITS

1. Scoring
 - a. Quiet in the Box (Walking into the box on a loose rein.
 - b. Scoring in the bridle (Stand in box, looking straight, minimal extra movements.
2. Running/Rating
 - a. Horse leaves the box flat and in a straight line with body and head.
 - b. Doesn't run too close or doesn't hang when chasing the calf.
 - c. Tracks the calf willingly with minimal assistance.
3. Stopping
 - a. Horse rates the calf and stops straight.
 - b. Horse has good timing and correctness when stopping. (Not hitting on front end excessively)
4. Rope Work (Tie-Down Only)
 - a. Horse pulls while calf if being flanked and stops pulling while roper is tying.
 - b. Horse holds the calf head without walking up or dragging and is alert and focused.

SCORING

Each maneuver will be scored from a 6 (excellent), to a 0 (extremely poor), in 1 point increments. Time limit is 25 seconds.

A score can be held by any one (1) judge to be reviewed at the end of the round.

0 SCORE

- Failure to catch legally (Tie Down is catch as catch can).
- Fall of horse or rider
- Excessive schooling during any point of run
- Failure to work in the proper draw order
- Failure to get horse into corner (3 attempts) whistle will blow

PENALTIES

5 POINT PENALTY

- Moving hind end out of corner. This does not include riding up to reset.
- Squatting in the box.
- Coming off the front end in the box

10 POINT PENALTY

- Refusing to enter the box (Locking up, turning around before entering box, etc)
- Blatant disobedience anytime during the run. Defined as kicking, biting, bucking, rearing, striking, or obviously insubordinate behavior.
- Breaking the barrier.

RIDER	HORSE	HORSE NUMBER

* THE TIME WILL BE SUBTRACTED FROM 80

MANEUVER SCORES: 0 Extremely Poor, 1 Very Poor, 2 Poor, 3 Completed the Maneuver Satisfactory, 4 Good, 5 Very Good, 6 Excellent

ROUND	MANEUVER DESCRIPTION	Box / Barrier	Run / Rate	Stopping	Rope Work	TOTAL PENALTY	SCORE
		1	2	3	4		
	PENALTY						
	CREDIT						
	PENALTY						
	CREDIT						
	PENALTY						
	CREDIT						
	PENALTY						
	CREDIT						

COMMENTS:	TOTAL